

KS1 curriculum development

- to use a range of materials creatively to design and make products

Collages, Weaving, moving pictures, creating maps, paints, coloured pencils

- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

Observational drawings, portraits, sculpting

- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space

Patterns and line making, colour mixing, creating

- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

KS1 artists covered:

Year 1	Henry Roussau
Year 2	Andy Goldsworthy

KS2 curriculum development

- to create sketch books to record their observations and use them to review and revisit ideas

All KS2 classes have sketchbooks which will be monitored

- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]

Making pots, water colours, inks and wax, painting, character illustrations, sketching landscapes and buildings, sculptures

- about great artists, architects and designers in history.

KS2 artists covered:

Year 3	Quentin Blake - working in the style of to recreate illustrations
Year 4	Vincent Van Gough - researching, discussing and creating his artistic style
Year 5	Georgia O'Keefe - observing, recording and reviewing work
Year 6	- how art can represent water - symbolism in Tudor art Banksy Henry Roussau- greater depth of coverage than KS1